



Innovative Technology in the Language Classroom:

A professional development workshop for language instructors

Open to faculty and instructors from all languages

Marshall, Room 490

December 14, 2013

PLEASE RSVP by December 10th using Doodle: <http://doodle.com/3sip77cepgvedyta>

9:00-10:30AM Session I	Fostering Multiliteracies through a Global Simulation: A Curricular Development Project in Intermediate French	Dr. Beatrice Dupuy, Faculty of the Interdisciplinary Ph.D. Program in Second Language Acquisition Training (SLAT) and Professor of French; Kristen Michelson, SLAT Ph.D. Candidate, Instructor of French, and Study Abroad Coordinator; Elyse Petit, SLAT Ph.D. Candidate and GAT in Basic French	<i>Presents the development and implementation of a Global Simulation in fourth-semester French as a means to foster students' multiliteracies and in the process of their understanding of culture in multiple and complex ways.</i>
10:30-10:45AM	Break		
10:45-12:15AM Session II	Facebook and Second Language Acquisition: Evidence for the Pedagogical Value of Using Social Networking in L2 Settings and Hands on Application	Paolo Renigar, SLAT Ph.D. Candidate and GAT in Italian	<i>Demonstrates how the directed use of Facebook can position a student's personal interests within a globalized context.</i>
12:15 – 1:00PM	Catered Lunch		
1:00 – 2:30PM Session III	The Use of Technology to Create Multimedia Documents in a Foreign Language	Dr. Robert Ariew, SLAT Program Chair; Tara Hashemi, M.A. Candidate in French and GAT in Basic French	<i>Describes how teachers typically use technology to give students access to second language acquisition materials, but then turns the tables around by showing examples of effective language task and student projects that rely on multimedia.</i>
2:30 - 2:45PM	Break		
2:45 – 3:30PM Wrap Up Session	Integrating Technology in the Curriculum	Dr. Sonia Shiri, Academic Director for the Arizona Arabic Flagship Program, Assistant Professor, University of Arizona Middle East Language Coordinator	<i>Focuses on developing practical implementation for the different types of technology in the curriculum in order to develop multiple literacies, immersive learning experiences and student motivation.</i>

